



AYSO Referee Assessment Check-List

Date: _____
 Candidate: _____
 Address: _____

 Phone: _____
 Email: _____
 S/A/R: _____ / _____ / _____

Time: _____
 Assessor: _____
 E-Mail: _____
 Phone: _____
 Division: _____
 Home Team: _____
 Away Team: _____
 Field: _____

Assessment for Upgrade to Level

Advanced

National

	Acceptable	Not Acceptable	Not Observed		Acceptable	Not Acceptable	Not Observed
1. DRESS AND APPEARANCE							
a. Correct Uniform	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. Appropriate Badge	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
2. PRE_GAME							
Organization	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
a. Arrival at proper time	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
b. Inspect game ball(s)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
c. Checked players and equipment	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
d. Checked team rosters	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
e. Started on time (1st and 2nd half)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
f. Watches, pencils, yellow and red cards notebook, coin, whistle	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
g. Assistant referee's flags	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
Field Inspection							
a. Marking and dimensions of all areas	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
b. Penalty mark	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
c. Goal posts	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
d. Nets	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
e. Corner flags	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
f. Field conditions and dangerous objects	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
Instructions to Assistant Referees							
a. Designate Sr. & Jr. Asst Referees	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
b. Indicate diagonal to be used	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
c. Positions at all restarts	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
d. Procedures for:							
Offside	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
Goal Scored	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
Penalty Kicks	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
Fouls not seen by referee	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
3. FITNESS							
a. Keeps up with play	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
b. Capable of sprinting	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
c. Adequate back-peddling	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
4. ATTITUDE							
a. Shows respect for fellow officials	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. Shows respect for players, coaches, & others	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
c. Shows confidence	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
5. COURAGE, CHARACTER, CONSISTENCY							
a. Maintains composure and concentration	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. Unaffected by appeals	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
c. Approachable	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
d. Has courage to apply the Laws	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
6. POSITIONING, MECHANICS, SIGNALS							
Set Plays							
a. Kick-off positioning	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. Goal kick positioning	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
c. Corner kick positioning	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
d. Throw-in positioning	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
e. Penalty kick positioning	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
f. Free kick positioning	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
DYNAMIC PLAY							
a. During attacks	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. During counter-attacks	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
c. Close to play	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
d. Doesn't miss fouls due to poor positioning	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Diagonal System of Control							
a. Referee knows the mechanics of the Diagonal System of Control	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. Moves off of the Diagonal when necessary	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
c. Keeps assistant referees in view	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Coordination and Cooperation							
a. Acknowledges signals from Assistant Referees	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. Eye contact between officials	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
c. Officials enter and exit the field as a team	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>



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	Acceptable	Not Acceptable	Not Observed		Acceptable	Not Acceptable	Not Observed
Signals							
a. Uses approved signals				f. Distinguishes between shielding and impeding	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
IFKs	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	g. Distinguishes between legal and illegal charging	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Goal Kicks	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
Corner Kicks	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Correctness of Punishment			
Penalty Kicks	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	a. Awards correct type of free-kick (Direct vs. Indirect)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Advantage	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	b. Warns players when appropriate	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Direction for all restarts	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	c. Cautions players when appropriate	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. Uses firm and clear signals (including good arm and hand extension)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	d. Sends off players when appropriate	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
c. Signals only when necessary	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	d. Uses proper procedure when cautioning or sending off players	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
d. Whistle is clear and audible	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				
e. Whistle is variable and expressive	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	8. GAME CONTROL			
7. ACCURACY				a. Knows the Laws of the Game	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Identifying Offenses				b. Properly reads the flow of the game	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
a. Recognizes DFK offenses	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	c. Makes prompt decisions	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
b. Recognizes IFK offenses	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	d. Properly allows advantage	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
c. Recognizes misconduct	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	e. Doesn't permit encroachment	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
d. Doesn't penalize trifling or doubtful offenses	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	f. Efficiently handles the "wall"	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
e. Distinguishes between deliberate and accidental handling of the ball	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				

COMMENTS

GAME DIFFICULTY (circle one): EASY BELOW AVERAGE AVERAGE CHALLENGING EXTREMELY CHALLENGING
 (Note: Average means "A Typical AYSO Regular Season Match")

- Service Assessment
 Recommended for upgrade
 Recommended for further observation

 Signature of Assessor